

By Brook CE Primary School Whole School Art Overview

Termly Focus	EYFS (No A/B rotation)	Termly Focus	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
T1 & T2 Exploratory Play	Colour Mixing (free) Printing with a variety of tools Free painting and drawing Artist study: Andy Goldsworthy	T1 & T2 Drawing and Sketching	Drawing and Mark Making: Fine Motor Development (A) Collage: Tudor Houses (B) Colour focus – Primary colours and colour mixing <i>(Year 1): Begin using a sketchbook to collect ideas and explore techniques. (This to be continued and developed throughout rest of primary).</i>		Drawing/Sketching Techniques: Pencils and Oil Pastels (A) Artist Study: Stephanie Peters (B) Colour focus - warm and cold tones <i>Ongoing: Record observations and practise techniques in sketchbooks. Begin to analyse own work.</i>		Drawing/Sketching Techniques: Charcoal (A) Artist Study: L S Lowry (B) Artist Study: Shaun Tan <i>Ongoing: Record observations, comparisons and analysis of artist work and practise and develop techniques in sketchbooks. Annotate and analyse own work and ideas.</i>	
Key Knowledge	<ul style="list-style-type: none"> Explore colour and colour mixing. Use one-handed tools and equipment, for example, making snips in paper with scissors. Use drawing to represent ideas like movement or loud noises. Know that an artist is someone who creates art. 	Key Knowledge	<ul style="list-style-type: none"> Learn how to make straight/curved/wavy lines and apply these in observational drawing. Colour neatly and carefully. Create drawings which demonstrate observational skill, experimenting with mark making, colour and lines. Look at real life examples (of Tudor Houses) and use these to inform choices such as colour, shape and size. Rip, shape and glue paper with intention, overlapping and arranging some pieces to add interest. 	<ul style="list-style-type: none"> Know how to add tone by shading using hatching, crosshatching and blending/smudging. Explore a range of sketching pencils, making decisions about which to use based on intended outcome (B/H pencils). Use blending/smudging with oil pastels to add tone and depth to drawing. Make observations about the works of an artist, commenting on (but not limited to) use of colour, shape, material and theme/inspiration. Create own drawing inspired by other artists' work, displaying shading techniques. 	<ul style="list-style-type: none"> Develop shading techniques by refining hatching, crosshatching and blending/smudging and learning how to contour hatch and stipple. Experiment using shading techniques with charcoal and compare to pencil. Analyse, critique and interpret artist's work suggesting ideas for meaning or story behind the picture. Closely study colour choices in artist's work and use colour wheel to support the recreation of those colours in a variety of media. Create own work inspired by artist's study, making intentional decisions about materials and demonstrating understanding and skill with chosen techniques. 			
T3 & T4 Exploring Materials	Junk Modelling Methods of Joining Combining Materials	T3 & T4 Painting and Collage	Painting Techniques (A) Artist Study: Monet (B) Painting Techniques – Brush skills		(A) Landscape Painting. Artist Study: Georgia O'Keefe (B) Printing. Artist study: Esther Maglangu		(A) Landscape Collage. Artist Study: Matisse and Malevich	

<p>Key Knowledge</p> <ul style="list-style-type: none"> • Explore different materials freely, in order to develop their ideas about how to use them and what to make. • Join different materials and explore different textures. • Know that different materials hold different properties. • Know how to join using tape, glue, folds, hole punches and string, and by using paperclips. 		<p>Key Knowledge</p> <ul style="list-style-type: none"> • Use different brushes to create different effects with paint. • Explore watercolours and ready-mixed paint and compare the outcome. • Explore ways of adding interest to painting e.g. painting on different materials/textures, painting over wax crayon or flicking paint. • Name the primary and secondary colours and use a colour wheel. • Look at the colours and shapes used in Monet's Seascape and make decisions to inform their own painting. 	<ul style="list-style-type: none"> • Use a colour wheel to further explore colour mixing, learning how to create tints and shades by adding white and black paint. • Experiment further ways of adding interest to painting through use of different techniques including dry brush, wet on wet, dabbing and blending. • Show developments in accuracy and skill when painting, showing care and control. • Review and revisit ideas and techniques from sketchbooks, making informed choices when creating own work. • Begin to analyse and critique other artists' work, sharing opinions and judgements. 		<ul style="list-style-type: none"> • Study and compare the collages of different artists, making personal choices about preference of style and colour and using this to inform own art work. • Experiment using a variety of paper ('junk paper', textured paper, tissue paper) and make judgements about the effect and impact. • Use cutting, ripping and weaving as ways of adding variety and interest to collage. • Analyse and make judgements on a range of landscape collages, drawing from them ideas about technique to use in own work. • Design and create own landscape collage, incorporating techniques and styles previously practised and gleaned from artist studies.
<p>T5 & T6 Exploring Colour</p>	<p>Colour Mixing Techniques Observational Drawing and Painting</p>	<p>T5 & T6 Sculpture and Printing</p>	<p>Introduction to Clay: Patterns and Printing (A) Clay leaves (B) Printing Natural Patterns</p>	<p>(A) Relief Printing (B) Clay, Egyptian masks</p>	<p>Cardboard Sculptures. Artist Study: Darrell Wakelam (A) Tudor Shakespeare houses (B) Animal masks</p>
<p>Key Knowledge</p> <ul style="list-style-type: none"> • Explore range of tools and use safely: brushes, pencils, and scissors. • Know that by combining two colours we can create a new colour. • Know how to make secondary colours (green, orange and purple). • Look for shapes in objects and attempt to recreate when doing observational work. 		<p>Key Knowledge</p> <ul style="list-style-type: none"> • Use hands to flatten, fold, smooth and pinch clay. • Use tools to create lines and patterns in clay. • Join clay shapes using water. • Use natural resources to print and create impressions in clay. • Explore patterns and repeating patterns, including those found in nature. 	<ul style="list-style-type: none"> • Develop handling of clay, learning how to pinch, slab and coil. • Experiment using a variety of utensils such as brushes, cutters, knives, pins and sculpting tools to create shape and pattern in clay. • Learn how to create relief printing and study real life examples. • Design and create own relief printing piece. • Analyse and annotate own final pieces, reflecting on strengths/changes/areas for development. 		<ul style="list-style-type: none"> • Study and compare a variety of 3D, sculpture and instillation artists and architects, analysing use of materials, use of space and environment, size and perspective. • Practise and experiment with a variety of joining methods, including slots, flange, tabs, brace and stick. • Design a 3D sculpture which draws ideas from artist's study and shows consideration of the chosen material's weight and strength. • Apply understanding of materials, sculptural techniques and joining methods to create a 3D cardboard structure. Show adaptability and resourcefulness when creating. • Analyse and critique own work, identifying strengths, likes and dislikes, and areas for development.